

THRED GAME 3

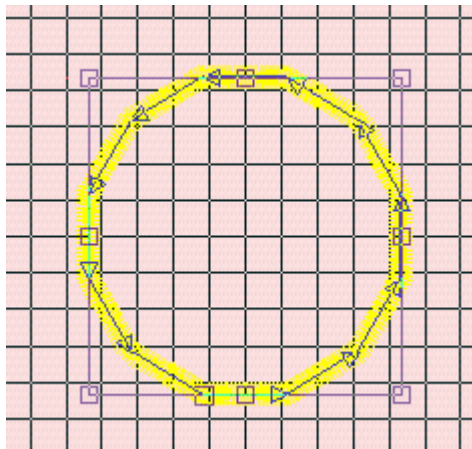
Here's another Thred game for you.

Open a Heart Form. (12 points).

Select Form (right click) and reduce the size down to 5mm x 5mm (2 x 2 grid squares). Go to Fill - Vertical. Whilst the form is selected Copy it to the clipboard (Control + C). Delete it from window. (Delete Key on keyboard).

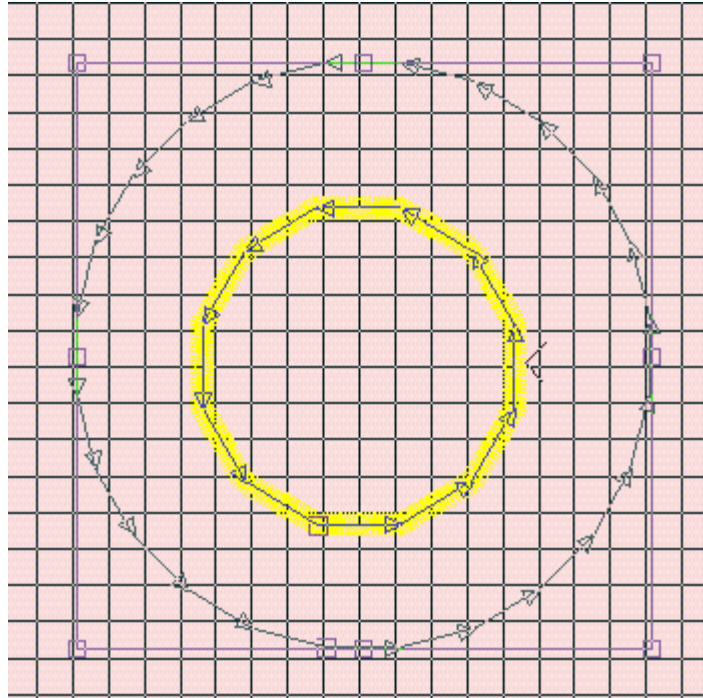
Open a Regular Polygon Form - 12 Points. Select the Form. Click on the Centering Key (Dash - between 0 and = keys.) Your form will be centred on your screen.

Go to Fill - Border - Angled Satin. (Satin Border Width is 1.5mm, Underlay - On).



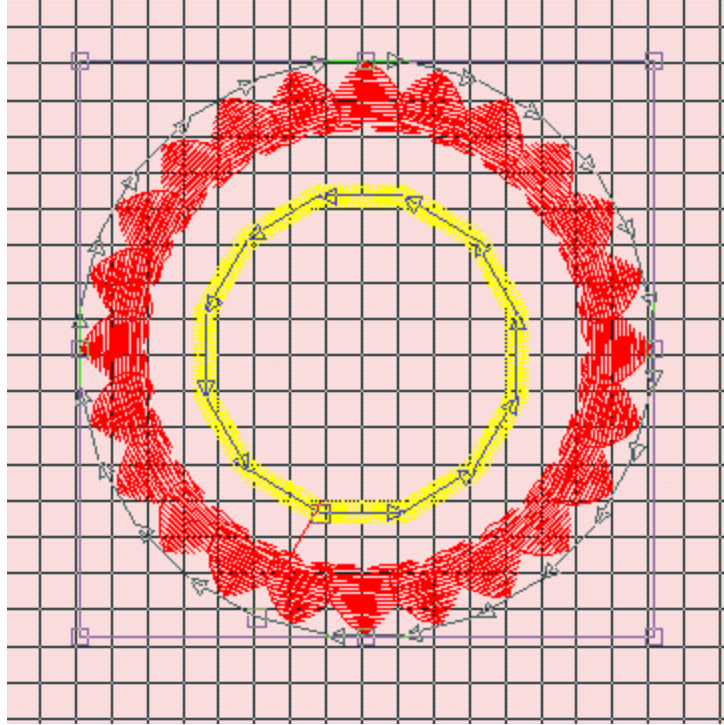
Select the next colour down on the Palette.

Open another Regular Polygon Form - 24 points. Select it (right click) increase the size a fraction and centre it (-) (Only did this so you could distinguish it from the other form.) Make sure it is selected. Now using the 4 boxes (North, South, East and West) increase the size of the circle form until it is 3 squares larger either side of the 1st circle.



Now go to Fill - Border - Clipboard. All things being equal you should have a row of hearts around the circle. If you haven't use your undo button to go back to where things went 'wacko'. (LOL)!!!

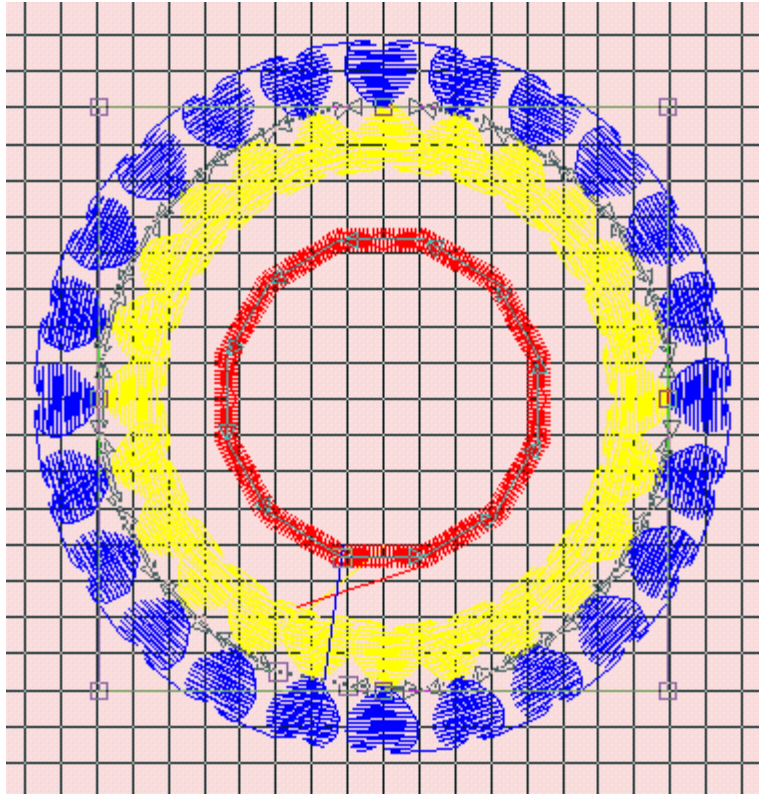
With the form still selected go to Edit - Flip - Order. The hearts should have shot into the inside of your form. Now all together before you attempt this wonder.(Please!!!! make this happen.) OK we have lift off.!!!



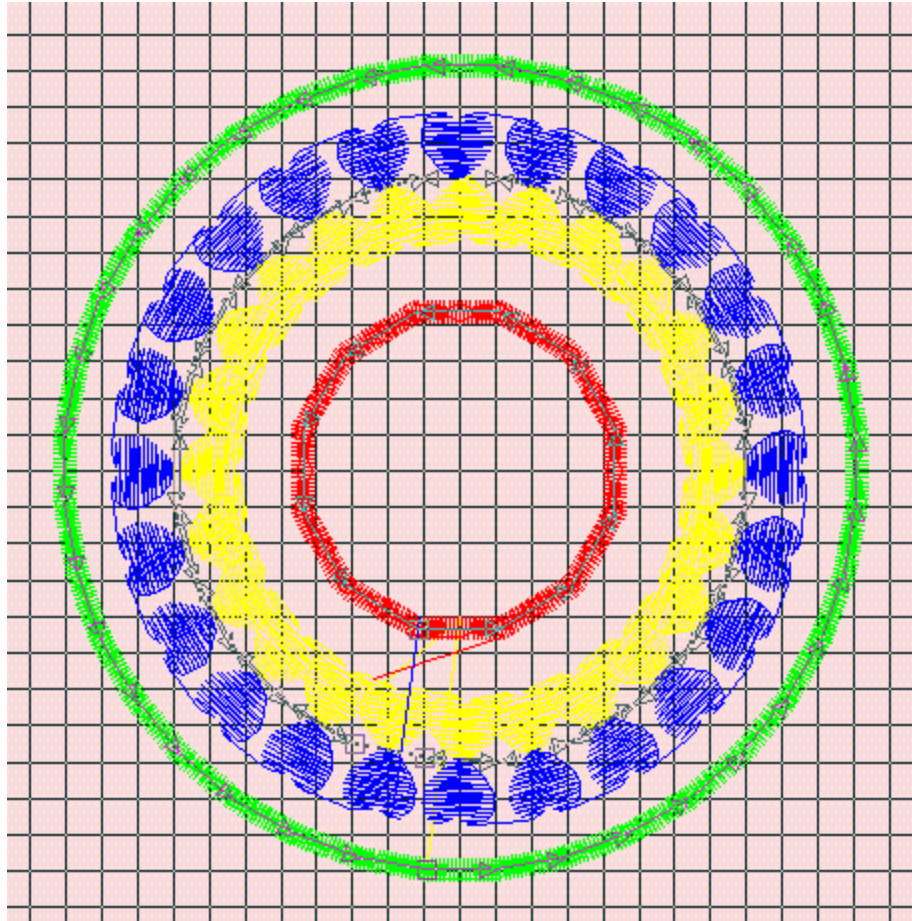
Select this form again and do a Copy and Paste (Control + C and then Control + V) place the new circle over the other one and hit the (-) key to centre it.

Make sure the form is selected and change its colour to the 3rd colour down on the palette.

Go to Edit - Flip - Order. We should have - 1 satin shape, 1 heart shape inside the form and 1 heart shape outside the form.



Select 4th Colour on Palette. Open another Regular Polygon - 36 points and increase it to 1 square bigger than the edge of the heart clip. Go to Fill - Border - Angle Satin.



Make a square form as we did in the last game 4 points. (2.5mm square)

Go to Fill - Border - Line. Save the square to the clipboard.

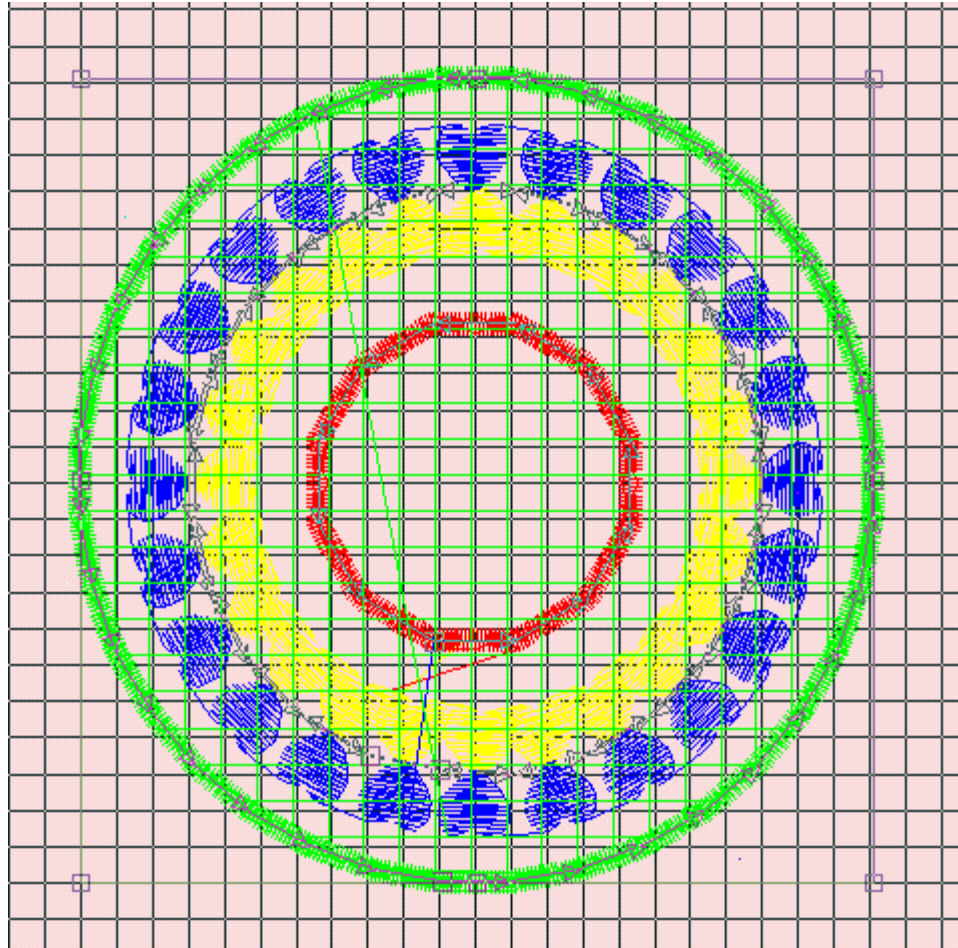
(You will see long lines of thread from the other forms just ignore them they will go when we delete the clipboard square.)

Now delete the square. (Oh!! and as you do this don't forget to wish just as an added precaution).

Right we're on the home straight.

Select the Satin Border circle. Now go to Fill - Clipboard - Horizontal.

Once again we should have - wait for it - the same clipboard fill we used in the 2nd lesson - squares.



We are left with the job of sorting out the order to sew out.

I have my colours like this:

green

yellow

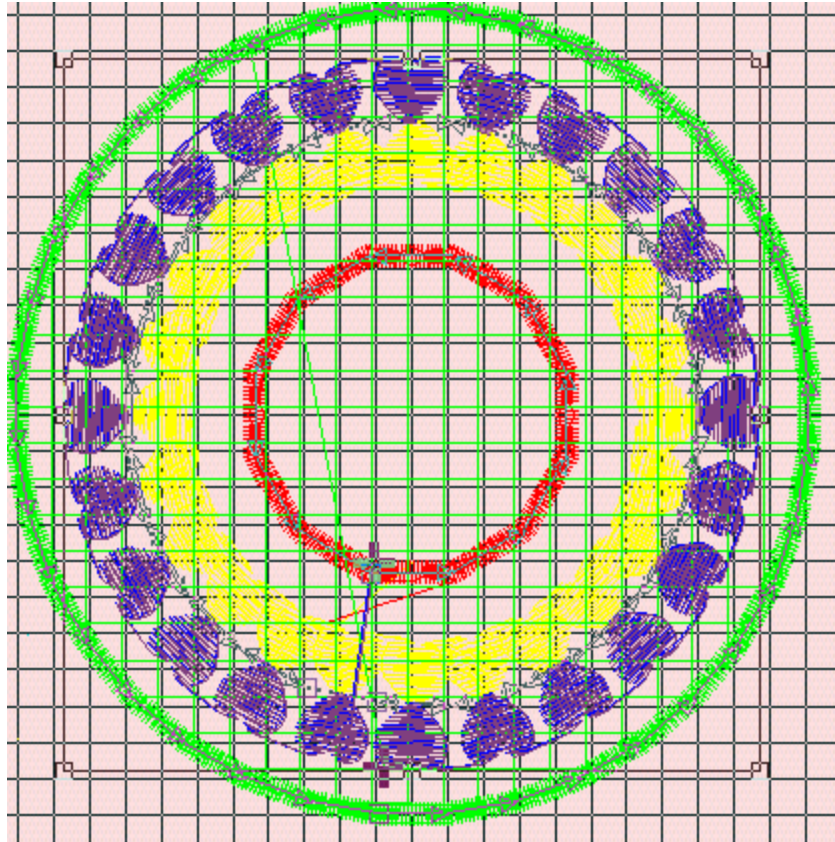
red

blue

On the right hand side you have a ribbon of colours (should be your colour selections -4 colours).

We want to sew the colours from the outside inwards.

Select the 3rd colour on the ribbon by left clicking on it. The ribbon colour will change and highlight the colour on your design.



**Now go to Edit - Move - To Start. That colour will move to the start.
Now select the last colour in my case Green and do the same thing and
move it to the start. The design will now sew out in this order.**

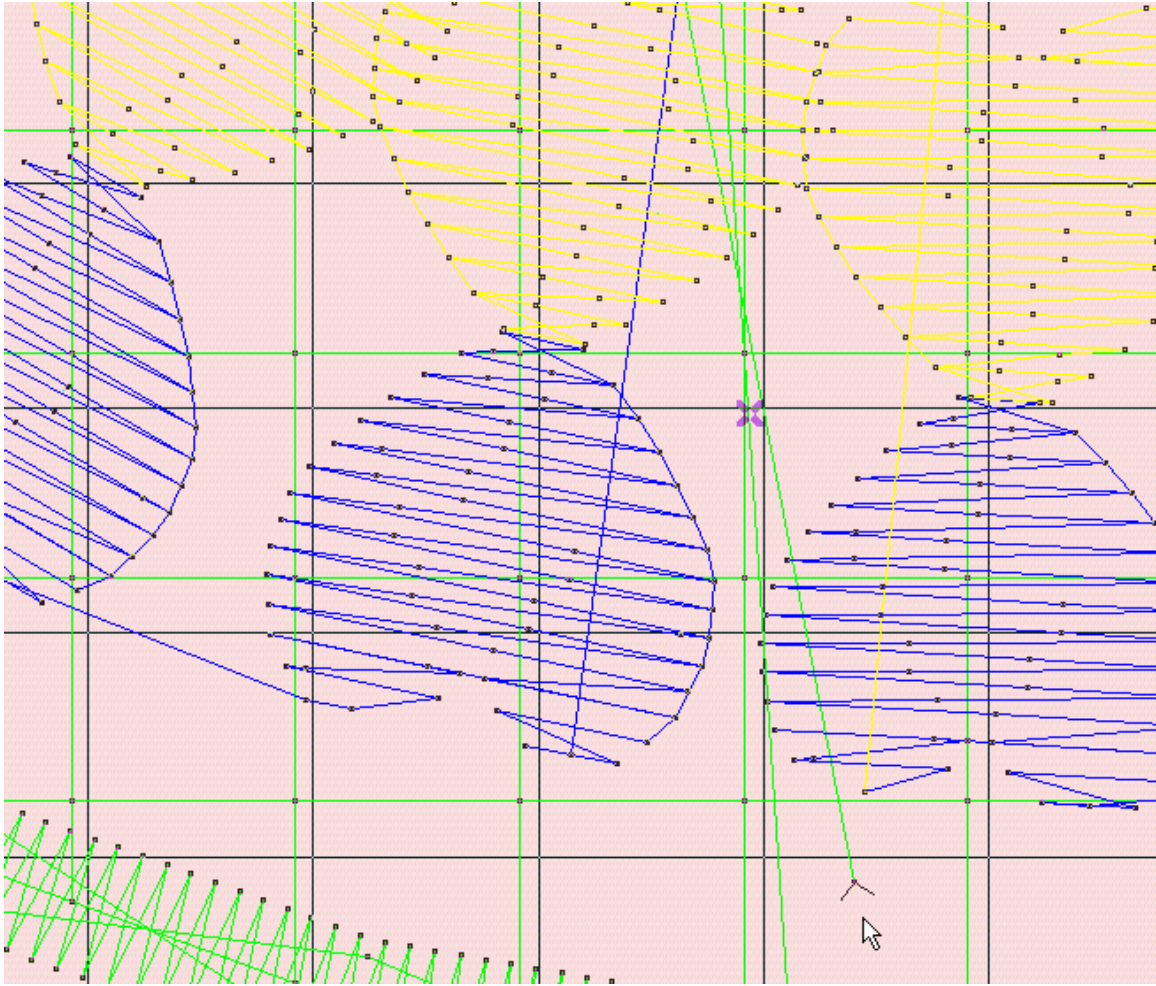
Green

Blue

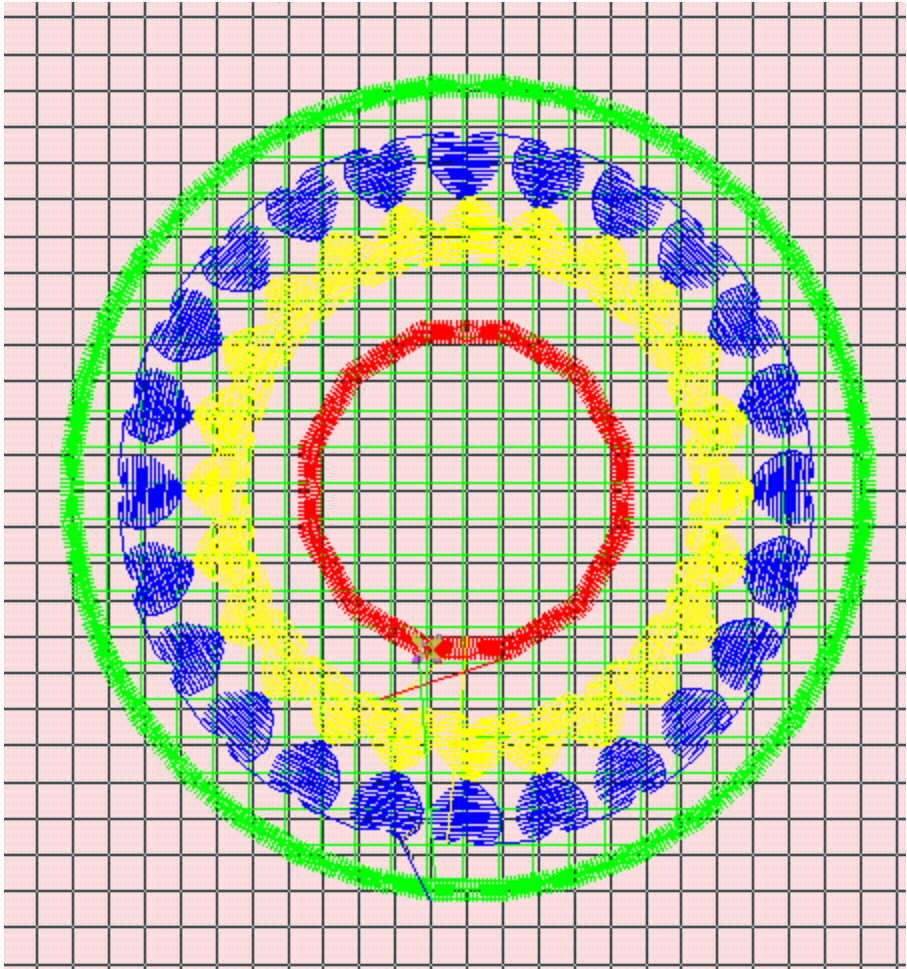
Yellow.

Red

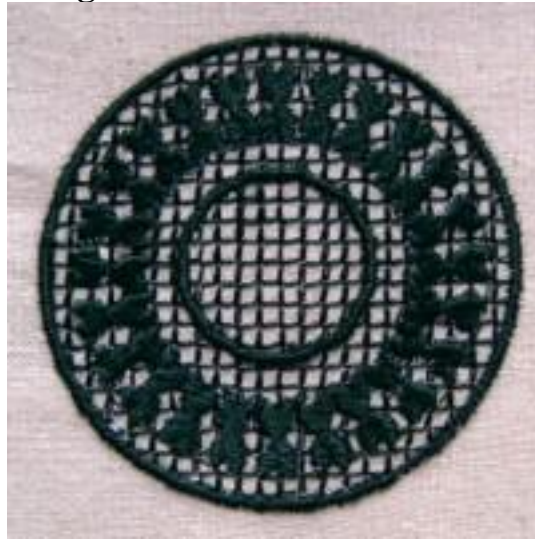
**You may get the odd wayward jump stitch if you do just make a mark
(M) where you think the wayward stitch is and then zoom in (Z) to that
mark. If the forms are a nuisance just turn them off (frm+) select the
wayward stitch (left mouse click on it) and delete it. (Delete Key on
keyboard.)**



**Once again we have jump stitchers which could be fixed but for now just use the scissors.
Save the design as you go or save the completed design at the end.**



Design Machine all in one colour.



If you find the hearts are too dense then alter the stitch length and density.

Have fun.

Vanessa

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